POCS-Based Reconstruction of Multiplexed Sensitivity Encoded MRI (POCSMUSE): A General Algorithm for Reducing Motion-Related Artifacts

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Purpose: A projection onto convex sets reconstruction of multiplexed sensitivity encoded MRI (POCSMUSE) is developed to reduce motion-related artifacts, including respiration artifacts in abdominal imaging and aliasing artifacts in interleaved diffusion-weighted imaging.

Theory: Images with reduced artifacts are reconstructed with an iterative projection onto convex sets (POCS) procedure that uses the coil sensitivity profile as a constraint. This method can be applied to data obtained with different pulse sequences and k-space trajectories. In addition, various constraints can be incorporated to stabilize the reconstruction of ill-conditioned matrices.

Methods: The POCSMUSE technique was applied to abdominal fast spin-echo imaging data, and its effectiveness in respiratory-triggered scans was evaluated. The POCSMUSE method was also applied to reduce aliasing artifacts due to shot-to-shot phase variations in interleaved diffusion-weighted imaging data corresponding to different k-space trajectories and matrix condition numbers.

Results: Experimental results show that the POCSMUSE technique can effectively reduce motion-related artifacts in data obtained with different pulse sequences, k-space trajectories and contrasts.

Conclusion: POCSMUSE is a general post-processing algorithm for reduction of motion-related artifacts. It is compatible with different pulse sequences, and can also be used to further reduce residual artifacts in data produced by existing motion artifact reduction methods. **Magn Reson Med 000:000–000, 2014.** © 2014 Wiley Periodicals, Inc.

Key words: motion artifacts; projection onto convex sets; multiplexed sensitivity encoding; artifact correction

INTRODUCTION

Patient motion is the most common source of inconsistencies among different portions of MRI k-space data.

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Motion-induced k-space data inconsistencies are particularly pronounced in time-consuming acquisition protocols such as spin warp imaging, and the resultant artifacts may significantly reduce the accuracy and diagnostic value of the reconstructed images.

In the past two decades, numerous techniques have been investigated to improve the motion tolerance of MRI. For example, the "periodically rotated overlapping parallel lines with enhanced reconstruction" (PROPELLER) technique is designed to reduce motion-related artifacts in many applications, including neuroimaging in the presence of head motion and free-breathing body MRI (1). A number of other strategies are available for reducing motion-related artifacts originating from specific sources: first, the respiration-induced artifacts in abdominal MRI can usually be reduced with respiratory-triggered scans. However, the residual artifacts may still be significant when the respiratory frequency changes over time, particularly in data obtained from older adults and seriously ill patients. Second, single-shot echo-planar imaging (EPI) can be used to reduce motion-induced phase variations compared with multishot methods; this is particularly useful in diffusion-weighted imaging (DWI), where phase variations are significantly amplified by the diffusion-sensitizing gradients. However, the spatial resolution of single-shot EPI based DWI is limited, even when the parallel imaging method is incorporated (2,3). Recent papers show that high-resolution DWI can be achieved with multishot EPI or multishot spiral imaging, after correcting motion-induced phase inconsistencies among multiple EPI or spiral k-space segments (4–18). In these techniques, the phase inconsistencies among multiple segments are first measured either from navigator echoes (5–8,11,16) or by comparing complex-domain images reconstructed from different segments using a parallel MRI algorithm, as in the recently reported multiplexed sensitivity encoding (MUSE) algorithm (18). However, (1) the inclusion of navigator echoes reduces the scan throughput; (2) the existing MUSE-DWI implementation can only be applied to data obtained with regular Cartesian trajectories.

Although motion-related artifacts in MRI data can be largely reduced with existing technologies, there is still a strong need for further developing and improving motion artifact correction algorithms for the following reasons. First, the residual artifacts in MRI data corrected with conventional procedures may still degrade clinical MRI quality (e.g., in respiratory-triggered scans), and it would be ideal if those residual artifacts can be further reduced

with an additional postprocessing procedure. Second, many existing artifact reduction methods rely on specific pulse sequences (e.g., periodically rotated overlapping parallel lines with enhanced reconstruction; multishot DWI with navigator echoes), and it would be beneficial for both the clinical and research communities if algorithms that are independent of specific pulse sequences become available.

To address this need, we report a general postprocessing algorithm, which uses the radiofrequency (RF) coil sensitivity profile as a constraint to minimize motion-induced inconsistencies among different portions of the k-space data. This algorithm has the following strengths. First, it is capable of further reducing residual motion-related artifacts in MRI data produced by existing motion artifact reduction procedures. Second, the new algorithm is generally compatible with MRI data obtained with different pulse sequences (e.g., fast spin-echo [FSE]; multishot EPI; spin-warp imaging) and k-space filling trajectories (e.g., Cartesian and non-Cartesian scans), addressing a limitation of the previously reported MUSE method that is compatible only with regularly sampled Cartesian k-space data. Third, this algorithm can be used to suppress motion-related artifacts of different patterns (e.g., artifacts resulting from nonlinear motion in abdominal FSE; artifacts resulting from shot-to-shot phase variations in multishot EPI based DWI).

THEORY

This section describes the principles of reducing artifacts due to k-space data inconsistency, using the RF coil sensitivity profile as a constraint, through either the existing MUSE or the new POCSMUSE methods.

Sense Reconstruction of Undersampled Data versus Muse Reconstruction of Fully Sampled Data

Using the sensitivity encoding (SENSE) technique (2), a full-field of view (FOV) image can be reconstructed from regularly undersampled k-space data acquired with multichannel coils. Here, we briefly review the SENSE algorithm using a $4\times$ undersampled scan as an example, with the k-space scan trajectory and the corresponding point spread function (PSF) shown in Figure 1a (solid lines) and b, respectively. The aliased image reconstructed from the undersampled and zero-filled k-space data set can be represented by Eq. 1, where u_j represents the aliased signal obtained by the jth coil ($j = 1$ to N_c; with N_c being the total number of coil elements); S_j is the coil sensitivity profile for the jth coil; and p is the un-aliased full-FOV image to be reconstructed.

$$u_j(x,y) = \sum_{r=0}^{3} S_j\left(x, y + \frac{r \times \text{FOV}_y}{4}\right) p\left(x, y + \frac{r \times \text{FOV}_y}{4}\right) \quad [1]$$

With known coil sensitivity profiles, the full-FOV image p can be reconstructed by solving Eq. 1 through matrix inversion.

Although the SENSE algorithm was originally designed for image reconstruction of undersampled k-space data, the mathematical framework can be extended
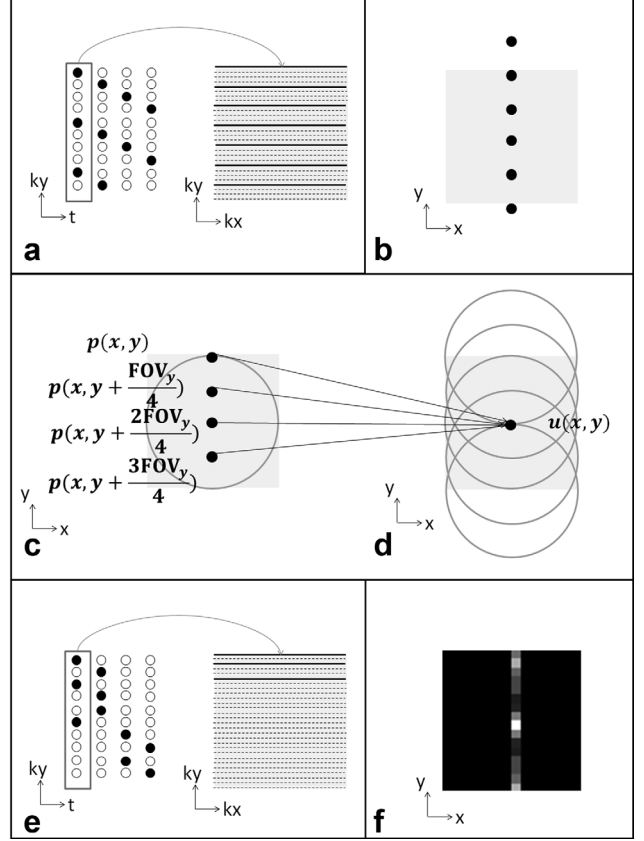

FIG. 1. (**a**) An example of regular subsampling in k-space (usually achieved with 4-shot segmented MRI). (**b**) The PSF corresponding to the first segment of (a). (**c**) The true (unaliased) image-domain signals. (**d**) The aliased image-domain signal resulting from the k-space undersampling [e.g., the first segment only of (a)] with the aliasing pattern predictable by the PSF. (**e**) An example of irregular subsampling in k-space. (**f**) The complicated PSF corresponding to the first segment of (e).

to perform MUSE of fully sampled k-space data, comprising multiple segments of subsampled k-space data (e.g., solid and dashed k_y lines in Fig. 1a). For example, Eq. 1 can be modified to jointly incorporate all four segments of the k-space data shown in Figure 1a, considering a case where the unaliased source image p remains consistent across all four segments, as shown in Eq. 2.

$$u_{j,k}(x,y) = \sum_{r=0}^{3} S_j\left(x, y + \frac{r \times \text{FOV}_y}{4}\right) \\ p\left(x, y + \frac{r \times \text{FOV}_y}{4}\right) e^{i2\pi\frac{kr}{4}} \quad [2]$$

where $u_{j,k}$ represents the aliased signal detected by the jth coil in the kth segment ($k = 1$–4), and the phase term $\exp(i2\pi \frac{kr}{4})$ reflects the relative k-space trajectory shift among the four segments. It can be seen that the unaliased source signals in pixels $p(x, y + r \times \text{FOV}_y/4)$ (with $r = 0$–3) can be jointly calculated from full k-space data through matrix inversion.

As compared with a direct 2D Fourier transform of the full k-space data, the image reconstruction through solving Eq. 2 imposes a constraint (i.e., the coil sensitivity

profile) during the reconstruction so that the reconstructed full-FOV image corresponds to a solution with the shortest Euclidean distance from data in all four segments, even in the presence of inconsistencies across the four segments in Figure 1a. This reconstruction algorithm is termed MUSE, which can be used to reduce artifacts in images reconstructed with 2D Fourier transform.

It should be noted that the conventional SENSE algorithm has a major limitation in that the number of coil elements should be greater than the acceleration factor (e.g., 4 in our example). In contrast, the MUSE matrix inversion (e.g., Eq. 2) is designed for processing full or near-full k-space data, and is applicable even when the number of coil elements is smaller than the number of k-space segments. For example, for a 4-segment data set (e.g., 4-shot FSE; 4-shot EPI) obtained with a 3-channel coil, the matrix inversion of Eq. 2 solves 4 unknowns from 12 equations.

Challenges in Performing Muse Reconstruction with Irregularly Sampled Cartesian or Non-Cartesian k-Space Data

Here, we generalize Eq. 2 to a matrix form, so that the concept of MUSE can be applied to k-space data obtained with either regularly or irregularly subsampled patterns in Cartesian k-space (e.g., as shown in Figs 1a,e, respectively). Generally, the MUSE reconstruction of a full-FOV image (of matrix size $N \times N$) from multiple segments (1 to N_s) of subsampled Cartesian k-space data can be achieved by solving Eq. 3.

$$\mathbf{u} = E\Phi S\mathbf{p} \qquad [3]$$

where $\mathbf{u}$ is a vector of length $N^2 N_c$ containing the complex signals obtained from all segments and all coils (1 to N_c); $\mathbf{p}$ is a vector of length N^2 denoting the pixel-wise complex values of the un-aliased full-FOV image to be reconstructed; S is a matrix of size $N^2 N_c \times N^2$ describing the coil sensitivity profiles; Φ is a matrix of size $N^2 N_c N_s \times N^2 N_c$ representing the phase variation among segments; and E is a matrix of size $N^2 N_c \times N^2 N_c N_s$ representing the PSF corresponding to the chosen sampling pattern. In many applications (e.g., multishot T2-weighted FSE), the phase variation among k-space segments is insignificant and thus Φ becomes a matrix comprising N_s identity matrices of size $N^2 N_c \times N^2 N_c$.

For multishot MRI comprising multiple segments of regularly subsampled k-space data (e.g., solid and dashed k_y lines in Fig. 1a), the corresponding PSF are a set of sharp peaks (Fig. 1b). In this case, E in Eq. 3 contains the weightings of the PSF in a relatively simple form (e.g., as illustrated by Figs. 1c,d), and many of the matrix elements are zeros. Therefore, Eq. 3 can be decomposed into multiple equations of a small matrix size (e.g., Eq. 2) that can be solved with matrix inversion. However, as will be described in the Methods section, in some pulse sequences the sampling patterns may not always be as regular as that shown in Figure 1a. When a more complicated sampling pattern is chosen (e.g., Fig. 1e), the corresponding PSF are no longer a set of sharp peaks (e.g., Fig. 1f). In this case, Eq. 3 of a very large matrix size cannot be

decomposed into multiple equations, and the matrix inversion based MUSE reconstruction would be highly numerically challenging and computationally expensive (3). Similarly, the MUSE reconstruction for data obtained with non-Cartesian sampling patterns may not be easily achievable with matrix inversion. To address this limitation, we describe a new POCSMUSE algorithm below.

The POCSMUSE Reconstruction

The POCS algorithm has been successfully used in various MRI applications (19–23). For example, Samsonov et al. have integrated POCS and SENSE into a framework, termed POCSENSE (24), to perform parallel MRI reconstruction for irregularly under-sampled k-space data. Inspired by the POCSENSE method, here we integrate POCS and MUSE, performing iterative MUSE reconstruction of full k-space data comprising multiple segments of regularly or irregularly subsampled data.

The POCSMUSE framework is schematically illustrated in Figure 2a, comprising the following steps. Step 1: an initial guess of the unaliased source image P^i ($i = 0$ at first iteration) is used as the input, which is then multiplied with the sensitivity profiles of coils S_j ($j = 1 \sim N_c$) and the segment-specific phase term v_k ($k = 1 \sim N_s$) that can be ignored (i.e., $v_k = 1$) when phase variations among k-space segments are insignificant (e.g., in multishot T2-weighted FSE). Step 2: Images of all coils and segments generated by step 1 are transformed (with inverse 2D Fourier transform) to k-space signals, which are then projected to $D_{j,k}^i$ ($j = 1 \sim N_c$ and $k = 1 \sim N_s$). As shown in Figure 2a, the data projection to $D_{j,k}^i$ is achieved by replacing certain k_y lines of the calculated D_j^i signals with the experimentally acquired signals. Step 3: The projected k-space signals $D_{j,k}^i$ are transformed (with 2D Fourier transform) to image-domain complex signals $P_{j,k}^i$, which are then averaged to generate an unaliased source image P^{i+1} for the subsequent iteration, as shown in Eq. 4.

$$P^{i+1} = \sum_{j=1}^{N_c} \sum_{k=1}^{N_s} \alpha_{j,k} P_{j,k}^i \qquad [4]$$

where

$$\alpha_{j,k} = \frac{S_j^* v_k^*}{\sum_{j=1}^{N_c} \sum_{k=1}^{N_s} |S_j|^2 |v_k|} \qquad [5]$$

and S_j^* is the complex conjugate of the sensitivity profiles. In data acquired with certain pulse sequences (e.g., interleaved EPI based DWI), the phase variations among k-space segments may be significant, as described by the segment-specific phase term v_k that will be discussed later (Eq. 8). Step 4: the procedures described above are iterated until the unaliased source image converges, i.e., when the absolute variation of an iteration (i.e., e_{i+1} in Eq. 6) falls below a predefined tolerance.

$$e_{i+1} = \frac{\|P^{i+1} - P^i\|}{\|P^i\|} \qquad [6]$$

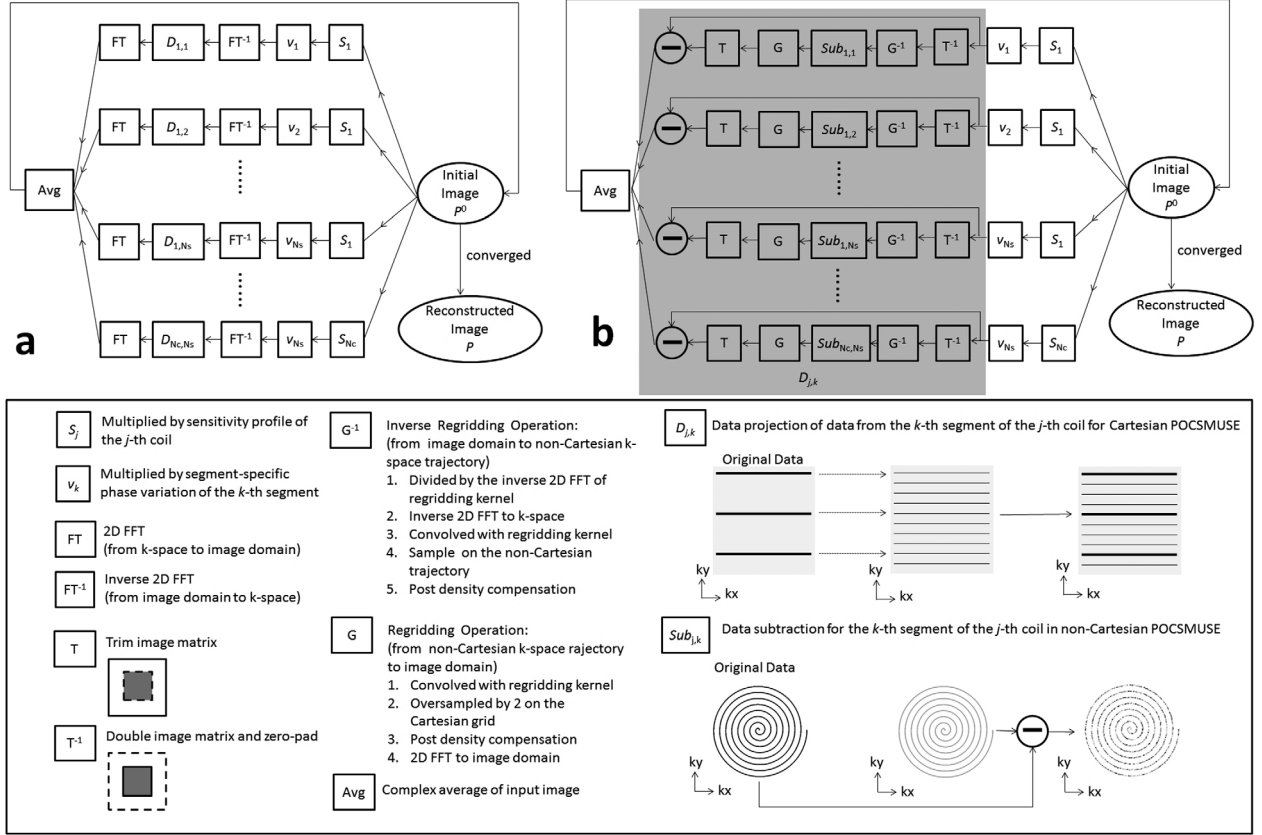As compared with the original MUSE implementation, the POCSMUSE method is a more general approach and

FIG. 2. A schematic diagram of the Cartesian (**a**) and non-Cartesian (**b**) POCSMUSE implementations.

can be used to process data obtained with arbitrary k-space trajectories and complicated PSF.

Muse and Pocsmuse Reconstruction of Fully Sampled Data in the Presence of Significant Phase Variations among k-Space Segments

When the phase variation among k-space segments is insignificant, the RF coil sensitivity profile is the only constraint for both MUSE (Eq. 2) and POCSMUSE (Fig. 2 with $v_k = 1$) reconstruction procedures. In certain applications (e.g., multishot EPI based DWI), the significant shot-to-shot phase variation should be included in both MUSE and POCSMUSE as an additional constraint, in addition to the coil sensitivity profile. In this case, Eq. 2 should be replaced with Eq. 7 (18).

$$u_{j,k}(x,y) = \sum_{r=0}^{3} S_j\left(x, y + \frac{r \times \text{FOV}_y}{4}\right)$$
$$p\left(x, y + \frac{r \times \text{FOV}_y}{4}\right) e^{i2\pi\frac{kr}{4}} v_k\left(x, y + \frac{r \times \text{FOV}_y}{4}\right) \quad [7]$$

$$\text{with } v_k(x,y) = e^{i\phi_k(x,y)} \quad [8]$$

where p represents the unaliased image that is expected to be consistent across segments, and ϕ_k is the motion-induced phase error across the four shots. It should be noted that the background phase independent of motion is included in p for simplicity.

Segment-specific phase variation terms v_k should be known, before the unknown p can be calculated with matrix inversion. As used in the MUSE algorithm (18), segment-specific phase variations can be estimated from the SENSE reconstruction of an individual k-space segment (Eq. 9):

$$v_k(x,y) = \frac{\textbf{Hann}(q_k(x,y))}{|\textbf{Hann}(q_k(x,y))|} \quad [9]$$

where q_k are the full-FOV images estimated by the SENSE method from individual k-space segments, and **Hann** represents the Hanning window based smoothing operation.

As the SENSE method must first be used to estimate significant shot-to-shot phase variations (Eq. 9), the number of segments cannot be larger than the number of receiving coil elements in the MUSE reconstruction that takes shot-to-shot phase variations into consideration. To address this limitation, we propose to use an additional phase smoothness constraint in the POCSMUSE reconstruction procedure. Specifically, as the phase terms are expected to be smooth spatially, we use a Hanning kernel to smooth the phase terms of the POCSMUSE produced images from individual segments. The POCSMUSE algorithm with phase smoothness constraint is similar to that shown in Figure 2, except that the averaging of image-domain complex signals $P_{j,k}^i$ (i.e. Avg module in Fig. 2) comprises three steps: (1) $P_{j,k}^i$

($j = 1 \sim N_c$ and $k = 1 \sim N_s$) are first averaged to produce P_k^i (Eq. 10), eliminating the modulation of coil sensitivity profiles in individual segments.

$$P_k^i = \sum_{j=1}^{N_c} \alpha_j P_{j,k}^i \qquad [10]$$

where

$$\alpha_j = \frac{S_j^*}{\sum_{j=1}^{N_c} |S_j|^2} \qquad [11]$$

(2) Segment-specific phase variations v_{k+1} for the subsequent iteration are computed with Eq. 12.

$$v_{k+1}(x,y) = \frac{\mathbf{Hann}(P_k^i(x,y))}{|\mathbf{Hann}(P_k^i(x,y))|} \qquad [12]$$

(3) Images P_k^i from individual segments are averaged to generate an unaliased source image P^{i+1} for the subsequent iteration using Eq. 13.

$$P^{i+1} = \sum_{k=1}^{N_s} \alpha_k P_k^i \qquad [13]$$

where

$$\alpha_k = \frac{v_k^*}{\sum_{k=1}^{N_s} |v_k|} \qquad [14]$$

This phase smoothness constraint can mitigate the noise amplification from an ill-conditioned problem when estimating phase variations among multiple k-space segments.

Non-Cartesian POCSMUSE

The POCSMUSE algorithm can be applied to non-Cartesian k-space data, after making two modifications to the procedure shown in Figure 2a. First, a k-space data regridding operation (25,26) is included in the algorithm. Second, the data projection for non-Cartesian POCSMUSE is implemented in image domain rather than k-space domain. As schematically illustrated in Figure 2b, the non-Cartesian POCSMUSE comprises the following steps. Step 1: an initial guess of the unaliased source image P^i ($i = 0$ at first iteration) in Cartesian grid is used as the input, which is then multiplied with coil sensitivity profiles S_j ($j = 1 \sim N_c$) and segment-specific phase terms v_k ($k = 1 \sim N_s$). Step 2: The images $I_{j,k}^i$ of all coils and segments generated by step 1 are zero-padded and their matrix size is doubled. Step 3: the double-size images are transformed (with an inverse regridding operation) to non-Cartesian k-space signals (i.e., along the original non-Cartesian trajectory). Step 4: the differences between the original and updated k-space values (from step 3) are calculated, and then transformed (with regridding operation and 2D FFT) to images in Cartesian grid. Step 5: the difference images generated by Step 4 are trimmed and subtracted from $I_{j,k}^i$ to produce the pro-

Table 1
The acquired ky lines in each segment of 16-shot FSE

Segment #	The acquired k_y lines (ETL = 16)
1	221,213,205,197…125,117,109,101
2	222,214,206,198…126,118,110,102
3	223,215,207,199…127,119,111,103
4	224,216,208,200…128,120,112,104
5	225,217,209,201…129,121,113,105
6	226,218,210,202…130,122,114,106
7	227,219,211,203…131,123,115,107
8	228,220,212,204…132,124,116,108
9	229,237,245,253,5,13,21,29…93
10	230,238,246,254,6,14,22,30…94
11	231,239,247,255,7,15,23,31…95
12	232,240,248,256,8,16,24,32…96
13	233,241,249,1,9,17,25,33,…97
14	234,242,250,2,10,18,26,34…98
15	235,243,251,3,H,19,27,35…99
16	236,244,252,4,12,20,28,36…100

jected image-domain complex signals $P_{j,k}^i$. Step 5: $P_{j,k}^i$ are then averaged to generate an unaliased source image P^{i+1} for the subsequent iteration, as shown in Eq. 4. Note that steps 2 to 4 represent the "data projection" for non-Cartesian data.

METHODS

The developed POCSMUSE technique was evaluated with human MRI experiments, using a 3 Tesla system (General Electric, Waukesha WI), by testing its effectiveness in removing motion-related artifacts. The experiments on human subjects were compliant with the standards established by the Institutional Review Boards of Duke University Medical Center.

Artifact Removal for Abdominal T2-Weighted FSE Imaging: Respiratory-Triggered Acquisition

Motion-related artifacts in abdominal imaging are often not completely removed with respiratory triggering, particularly when the respiratory frequency changes during scans. To evaluate the feasibility of using POCSMUSE to further reduce residual motion artifacts in respiratory-triggered data, we conducted abdominal T2-weighted FSE imaging with respiratory triggering.

FSE data were acquired from three healthy volunteers, using an 8-channel receiving coil, with the following scan parameters: effective TR = 6667 ms, TE = 101 ms, slice thickness = 8 mm, number of slices = 9, FOV = 40 $\times$ 40 cm^2, in-plane matrix size = 256 $\times$ 256, and echo train length = 16. Table 1 lists the k_y lines obtained from each FSE segment in our experiments. To simultaneously achieve both high scan efficiency and smooth PSF in multishot T2-weighted FSE imaging, an irregular k-space sampling scheme needs to be chosen, as shown in Table 1.

The respiratory waveforms and the scan trigger point were recorded, and the k-space data inconsistency in each individual slice was quantified based on its standard deviation (STD) in the corresponding respiratory phases. For example, Figure 3a shows the respiratory
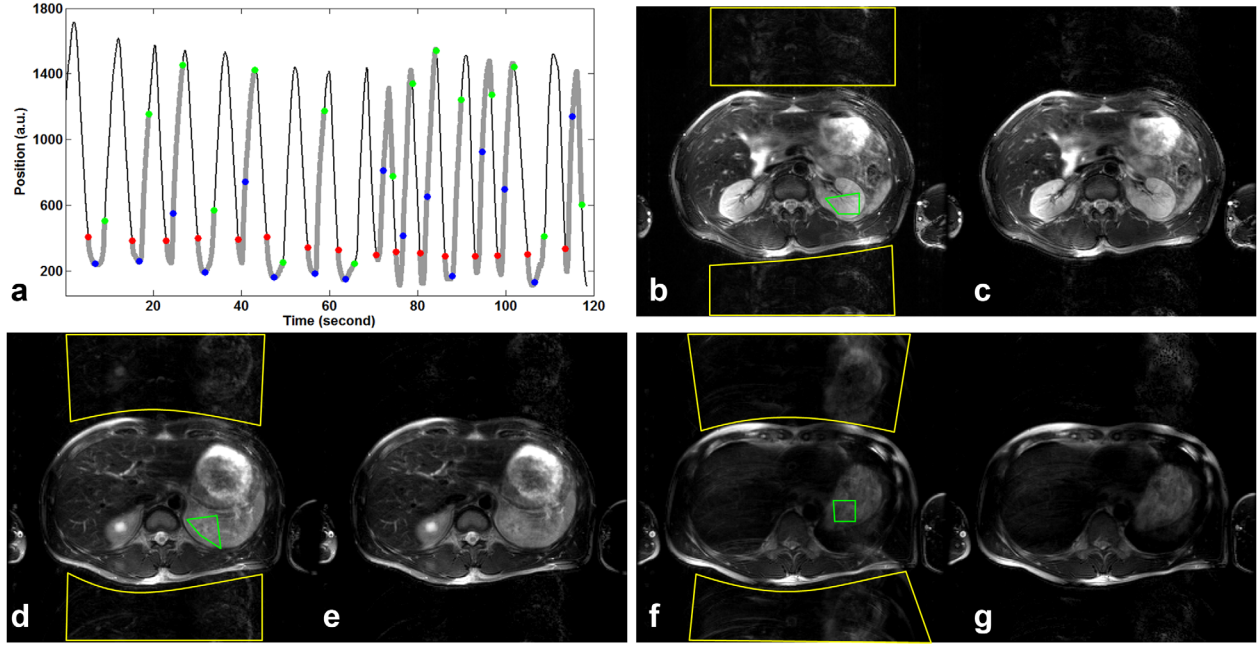
FIG. 3. Experimental results of respiratory-triggered abdominal FSE imaging: (**a**) shows the respiratory waveforms, with red, blue and green dots representing trigger points of the first, forth, and ninth slices, respectively. (**b**), (**d**), and (**f**) are images of the first, forth, and ninth slices, respectively, reconstructed with 2D Fourier transform; (**c**), (**e**), and (**g**) are images of the first, forth, and ninth slices, respectively, reconstructed with the POCSMUSE method.

waveforms (thin line), the scan trigger point (red) in each respiratory phase, and the MRI acquisition window (thick line) for one of the subjects. It can be seen that the k-space data of the first slice (red dots) were acquired at time points corresponding to approximately the same respiratory phase (i.e., with a low STD in the corresponding respiratory phase: indicative of less k-space data inconsistency). Because of the changes in respiratory frequency during scans, the k-space data of other slices (e.g., the 4th slice: blue dots; the 9th slice: green dots) were acquired at time points corresponding to different respiratory phases (i.e., with a higher STD in the corresponding respiratory phases: indicative of more k-space data inconsistency).

The acquired respiratory-triggered FSE data were reconstructed with two approaches: (1) 2D Fourier transform and (2) the POCSMUSE algorithm. As the shot-to-shot phase variation is expected to be insignificant in T2-weighted FSE data, the segment-specific phase term v_k in Figure 2 was set to 1 in the POCSMUSE reconstruction of FSE data. The ghost-to-signal ratios (GSRs) of all reconstructed images were calculated.

Artifact Removal for Abdominal T2-Weighted FSE Imaging: A Hybrid Simulation Study

Ideally, the performance of the POCSMUSE technique in removing motion-related artifacts of respiratory-triggered abdominal MRI data corresponding to different breathing patterns and frequencies should be evaluated in a large patient population. As an initial proof of concept study, we used a hybrid simulation to assess the POCSMUSE technique in the presence of different k-space data inconsistency levels.

We acquired four consecutive sets of free-breathing abdominal FSE imaging data from a healthy volunteer, using the same coil and scan parameters as in the respiratory-triggered acquisition. The respiratory waveforms and the scan trigger point were recorded.

Ten sets of k-space data corresponding to different levels of inconsistencies were produced from the acquired free-breathing FSE data with the following steps. First, we randomly selected 10,000 patterns from all 4^{16} possible grouping patterns that could be used to produce a single full k-space data from the acquired four data sets. Second, the STD values of the corresponding respiratory phases, indicative of the k-space data inconsistency level, were calculated from each of those 10000 data sets. Third, the 10,000 data sets were ranked based on the levels of the k-space data inconsistency, and 10 final data sets with different levels of inconsistency (corresponding to 5, 15 ... to 95% of the ranked STD values) were identified. Fourth, images were reconstructed from these 10 selected data sets using either 2D Fourier transform or POCSMUSE, and the artifact levels of the reconstructed images were quantitatively assessed.

Artifact Removal for Interleaved EPI Based DWI

Baseline T2-weighted and DWI data were acquired with a 4-shot interleaved EPI pulse sequence from 3 healthy volunteers using an 8-channel coil. The scan parameters included TR = 5 s, TE = 65 ms, slice thickness = 5 mm, FOV = 240 × 240 mm^2, in-plane matrix size = 256 × 256 after partial-Fourier reconstruction, number of partial-Fourier over-scan k_y lines = 24, b-factor = 800 s/mm^2, number of diffusion weighting directions = 15, and number of baseline (b = 0) images = 4. Two

preprocessing procedures were carried out. First, phase errors due to odd–even-echo inconsistency were measured from the baseline T2-weighted EPI using the phase-cycled reconstruction procedure (27). The measured phase error information was then used to remove Nyquist artifacts in both baseline T2-weighted and diffusion-weighted images. Second, the coil sensitivity profiles were estimated from the baseline T2-weighted images. A series of assessments were then performed:

1. To test the performance of POCSMUSE on well-conditioned data (i.e., 4-shot EPI based DWI data from an 8-channel coil), we processed Nyquist-corrected DWI data with the following steps. First, using the POCSENSE reconstruction procedure, four full-FOV images were reconstructed from four segments, respectively. Second, inter-segment phase variations were estimated using Eq. 9. Third, similar to the recently reported Homodyne-MUSE reconstruction of partial-Fourier DWI data (28), the partial-Fourier k-space data were multiplied by a ramp weighting function in preparation for the subsequent POCSMUSE reconstruction. Fourth, using the Homodyne-POCSMUSE algorithm (which is identical to POCSMUSE except that the input partial-Fourier k-space data are multiplied by a ramp weighting function), aliasing-free DWI images were produced from the smoothed phase variation maps and the coil sensitivity profiles. In addition, the Nyquist-corrected DWI data were processed with the original Homodyne-MUSE method to produce another set of aliasing-free images for comparison. The initial image for the POCSMUSE iterative process was a zero matrix, and the stopping tolerance (Eq. 6) was set to 0.0005.

2. To assess the performance of POCSMUSE on data with ill-conditioned reconstruction matrices (e.g., 4-shot EPI based DWI data from a 3-channel coil), we selected DWI k-space data randomly from three of the coil elements for image reconstruction with the following steps. First, using the POCSENSE reconstruction procedure, four full-FOV images were reconstructed from four segments, respectively. Second, the inter-segment phase variations were calculated using Eq. 9. Third, the partial-Fourier k-space data were multiplied by a ramp weighting function in preparation for the subsequent Homodyne-POCSMUSE reconstruction. Fourth, using the Homodyne-POCSMUSE algorithm with an additional phase smoothness constraint, aliasing-free DWI images were produced from the smoothed phase variation maps and the coil sensitivity profiles. In addition, the Nyquist-corrected DWI data (from 3 of the coil elements) were processed with the original Homodyne-POCSMUSE method to produce another set of images for comparison. The initial image for the POCSMUSE iterative process was a zero matrix, and the stopping tolerance was set to 0.001. We chose a higher stopping tolerance for ill-condition reconstruction (in which more POCS iterations were needed), to reduce the computation time.

Artifact Removal for Brain DWI with Spiral k-Space Trajectory

Multishot spiral DWI data from a healthy volunteer were acquired in ten contiguous axial slices at the top of the brain with a single spin-echo spiral sequence and a 32-channel phased-array head coil (Nova Medical, Wilmington, MA). The scan parameters included TR = 2 s, TE = 51 ms, FOV = 160×160 mm^2, matrix size = 256×256 (for both the acquisition and reconstruction), in-plane resolution = 0.625×0.625 mm^2, slice thickness = 3 mm, b-factor = 800 s/mm^2, number of diffusion weighting directions = 10, and number of baseline ($b = 0$) images = 1. A spatial spectral pulse was used for fat suppression and the k-space trajectory was a six-shot constant-density spiral-out trajectory with 10,892 data points per interleaf and a readout duration of 44 ms. The coil sensitivity profiles were estimated from the baseline T2-weighted images.

To assess the feasibility of using the POCSMUSE method to reconstruct DWI images from k-space data obtained with non-Cartesian trajectories, we processed the interleaved spiral DWI data with the following steps. First, using the POCSENSE reconstruction procedure, six full-FOV images were reconstructed from six segments, respectively. Second, the intersegment phase variations were estimated using Eq. 9. Third, using the non-Cartesian POCSMUSE algorithm, images were produced from interleaved spiral DWI data, smoothed phase variation maps and the coil sensitivity profiles. The regridding and inverse regridding operations were implemented with a Kaiser–Bessel kernel (with kernel size $L = 3$ and side-lobe suppression parameter $B = 14.1372$) for convolution and an over-sampling factor of 2. The initial image for the POCSMUSE iterative process was a zero matrix, and the stopping tolerance was set to 0.0005.

The signal-to-noise ratios (SNRs) of brain DWI data were quantified by measuring the ratio of the mean value to the STD of signals within chosen regions of interest (ROIs). All data reconstruction and analysis procedures were implemented with Matlab (The MathWorks, Natick, MA) running on a Windows computer equipped with an Intel Core i5 CPU (1.6 GHz) and a 6GB memory.

RESULTS

Artifact Removal for Abdominal T2-Weighted FSE Imaging: Respiratory-Triggered Acquisition

Figure 3 shows the results of our respiratory-triggered FSE scans. As described in the Methods section, Figure 3a shows that the k-space data of the first slice (red dots) were acquired at time points corresponding to approximately the same respiratory phase (with STD = 54.4 a.u.), and the k-space data of other slices (e.g., the forth slice: blue dots; the ninth slice: green dots) were acquired at time points corresponding to more different respiratory phases (with STD = 326.7 and 495.5 a.u. for the forth and ninth slices, respectively).

Figure 3b, d, and f show images of the first, forth, and ninth slices, respectively, reconstructed with 2D Fourier transform. It can be seen that there are substantial aliasing artifacts despite respiratory triggering, and the GSRs
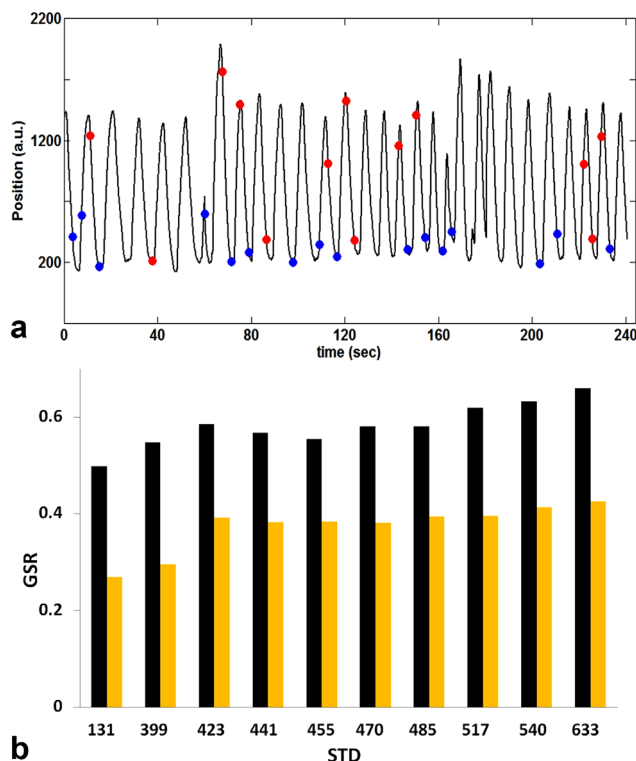
FIG. 4. Results of the hybrid simulation study: (**a**) shows the respiratory waveforms of four consecutive free-breathing FSE scans, with blue dots representing the k-space trigger points for the hybrid-simulated data set with the lowest data inconsistency level, and red dots representing the k-space trigger points for the hybrid-simulated data set with the highest data inconsistency level. (**b**) Shows the GSR values in images reconstructed with 2D Fourier transform (black bars) and POCSMUSE (yellow bars) corresponding to different data inconsistency levels.

in these 3 slices are 0.38, 0.45, and 0.61, respectively. The ROIs for ghost and parent-image-signal measurements are outlined by yellow and green lines, respectively. Figures 3c, e, g show that the aliasing artifacts can be significantly reduced with the POCSMUSE algorithm, and the GSRs in these 3 slices are 0.22, 0.23, and 0.32, respectively. The ratios of the artifact reduction are 43.1, 45.1, and 46.2% for the three selected slices, after applying the POCSMUSE technique.

The number of POCSMUSE iterations for image reconstruction was 76, and the total POCSMUSE computation time was 273.1 s per slice.

Artifact Removal for Abdominal T2-Weighted FSE Imaging: A Hybrid Simulation Study

Figure 4a shows the recorded respiratory waveform of four consecutive free-breathing FSE data. The blue dots indicate the time points when the regrouped k-space data set with the minimal data inconsistency (i.e., the one with the lowest STD among 10 regrouped data sets) were acquired, and the red dots indicate the time points when the regrouped k-space data set with the maximal data inconsistency were acquired.

Figure 4b quantitatively compares the artifact levels (measured by GSR) in images reconstructed with 2D

Fourier transform (black bars) and POCSMUSE (yellow bars) from 10 regrouped data sets with different levels of data inconsistency. The STDs values are 130.8 (data of blue dots in Fig. 4a), 399.4, 423.3, 441.4, 455.2, 470.1, 485.0, 516.6, 540.2, and 632.9 (data of red dots in Fig. 4a). It can be seen that POCSMUSE can significantly reduce aliasing artifacts regardless of the level of k-space data inconsistency. The artifact reduction ratios are 46.1, 45.9, 33.0, 32.6, 30.9, 34.5, 32.1, 36.1, 34.6, and 35.5%.

The number of POCSMUSE iterations for POCSMUSE reconstruction was 78, and the total POCSMUSE computation time was 283.8 s per image.

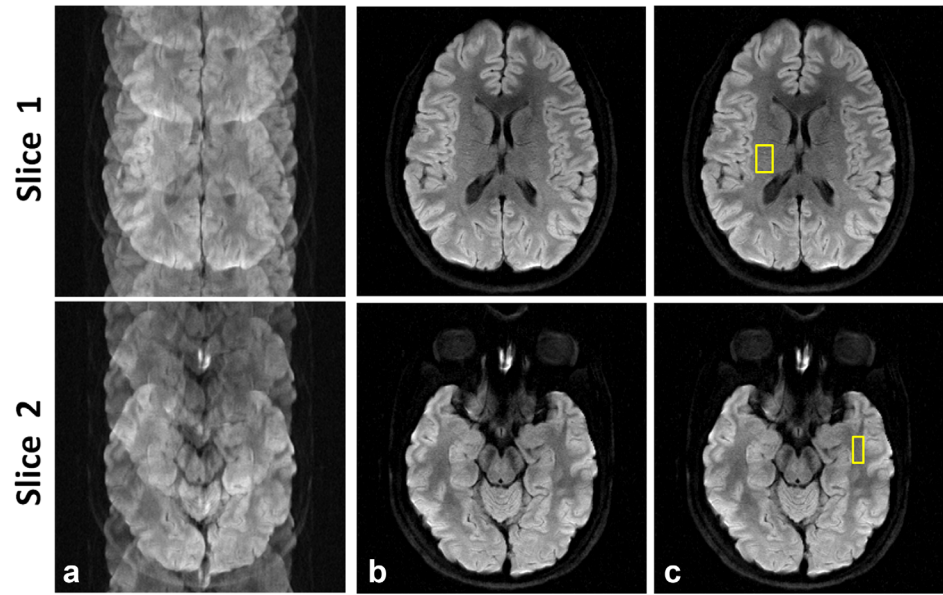### Artifact Removal for Interleaved EPI Based DWI

Figure 5a shows 4-shot DWI images (8-channel coil) of two selected slices reconstructed with 2D Fourier transform. Because of shot-to-shot phase variations, these images are severely corrupted by aliasing artifacts. As shown in Figure 5b, the aliasing artifacts can be effectively removed using the previously reported Homodyne-MUSE method. Using the new Homodyne-POCSMUSE reconstruction procedure (Fig. 5c), the reconstructed images have comparable quality as that produced with the Homodyne-MUSE method. The SNRs of Homodyne-MUSE produced images are 9.16 (upper image: measured from the indicated ROI) and 12.68 (lower image: measured from the indicated ROI), and the SNRs of Homodyne-POCSMUSE produced images are 9.17 (upper image) and 12.68 (lower image). The number of POCS-MUSE iterations was 98, and the POCSMUSE computation time was 290.1 s per slice (Fig. 5c). The MUSE computation time was 8 s per slice (Fig. 5b). The condition number (i.e., the ratio of the largest to the smallest singular value of the inversion matrix) of the data shown in Fig. 5 were 29,639.

Figure 6 compares images of two selected slices reconstructed with (a) 2D Fourier transform, (b) the Homodyne-POCSMUSE, and (c) the new Homodyne-POCSMUSE method with phase smoothness constraint from data with ill-conditioned reconstruction matrices (4-shot DWI; 3-channel coil). As expected, images reconstructed with 2D Fourier transform are corrupted by aliasing artifacts (Fig. 6a). Although the aliasing artifacts can be reduced with Homodyne-POCSMUSE (Fig. 6b), the residual artifacts are pronounced because the initial POCSENSE-based estimation of shot-to-shot phase variations is not accurate due to ill-conditioning. Figure 7a shows the shot-to-shot phase variations (from 4 segments of a DWI data set) estimated by an ill-conditioned POC-SENSE reconstruction (four unknowns; three equations). After a simple Hanning filtering, the produced phase maps are smooth but still degraded by aliasing artifacts (indicated by arrows in Fig. 7b). The inaccuracy in phase estimation results in artifacts in the POCSMUSE-produced images shown in Figure 6b.

Using the Homodyne-POCSMUSE with phase smoothness constraint, the reconstructed images have significantly improved quality (Fig. 6c). Figure 7c shows shot-to-shot phase variations obtained from the last iteration of the POCSMUSE with phase smoothness constraint. It

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FIG. 5. Reconstruction of well-conditioned brain DWI data (4-shot DWI; 8-channel coil) with (**a**) 2D Fourier transform, (**b**) Homodyne-MUSE, and (**c**) Homodyne-POCS-MUSE. [Color figure can be viewed in the online issue, which is available at wileyonlinelibrary.com.]

can be seen that the aliasing artifact in the phase maps is significantly reduced (as compared with Fig. 7b), and the estimated phase values are closer to those obtained from a POCSENSE reconstruction of all 8 coil elements (Fig. 7d: four unknowns and eight equations).
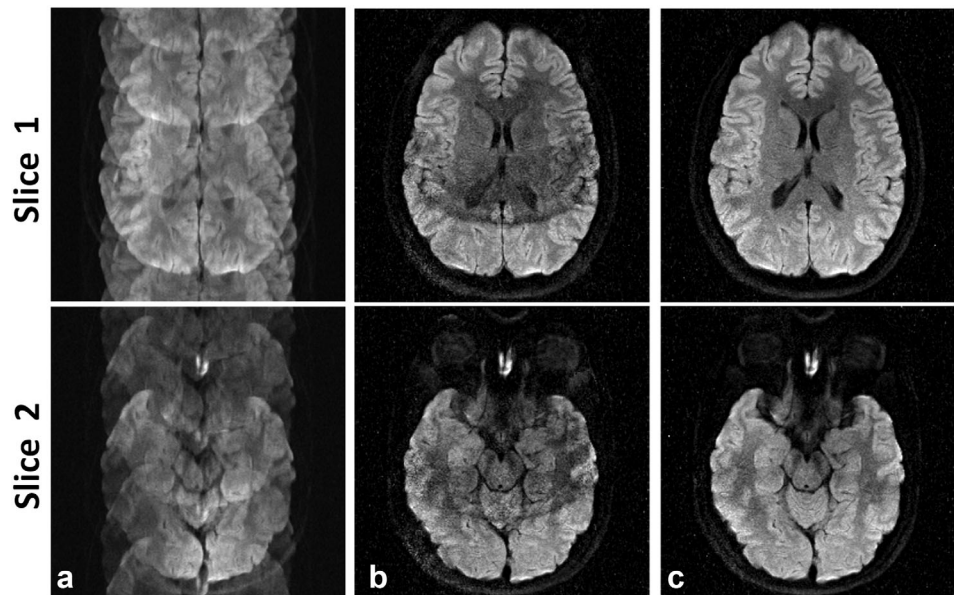
The SNRs of Homodyne-POCSMUSE produced images are 6.88 (upper image) and 4.22 (lower image); and the SNRs of POCSMUSE with phase smoothness constraint produced images are 8.69 (upper image) and 8.97 (lower image). The number of POCSMUSE iterations was 89, and the POCSMUSE computation time was 340.3 s per slice. The condition number of the data shown in Figure 6 was 51,772.

Artifact Removal for Brain DWI with Spiral k-Space Trajectory

Figure 8 compares (a) uncorrected interleaved spiral DWI images and (b) POCSMUSE-produced spiral DWI images, for three of the diffusion directions (the top three rows) and the mean DWI (the bottom row: mean of 10 diffusion directions). It can be seen that the aliasing artifacts in interleaved spiral DWI can be effectively removed by non-Cartesian POCSMUSE. The number of non-Cartesian POCSMUSE iterations was 51, and the POCSMUSE computation time was 514.2 s per slice. These results demonstrate that the new non-Cartesian POCSMUSE algorithm addresses the limitation of the original MUSE, which is

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FIG. 6. Reconstruction of brain DWI data with ill-conditioned reconstruction matrices (4-shot DWI; 3-channel coil) with (**a**) 2D Fourier transform, (**b**) Homodyne-POCSMUSE, and (**c**) Homodyne-POCSMUSE with phase smoothness constraint.
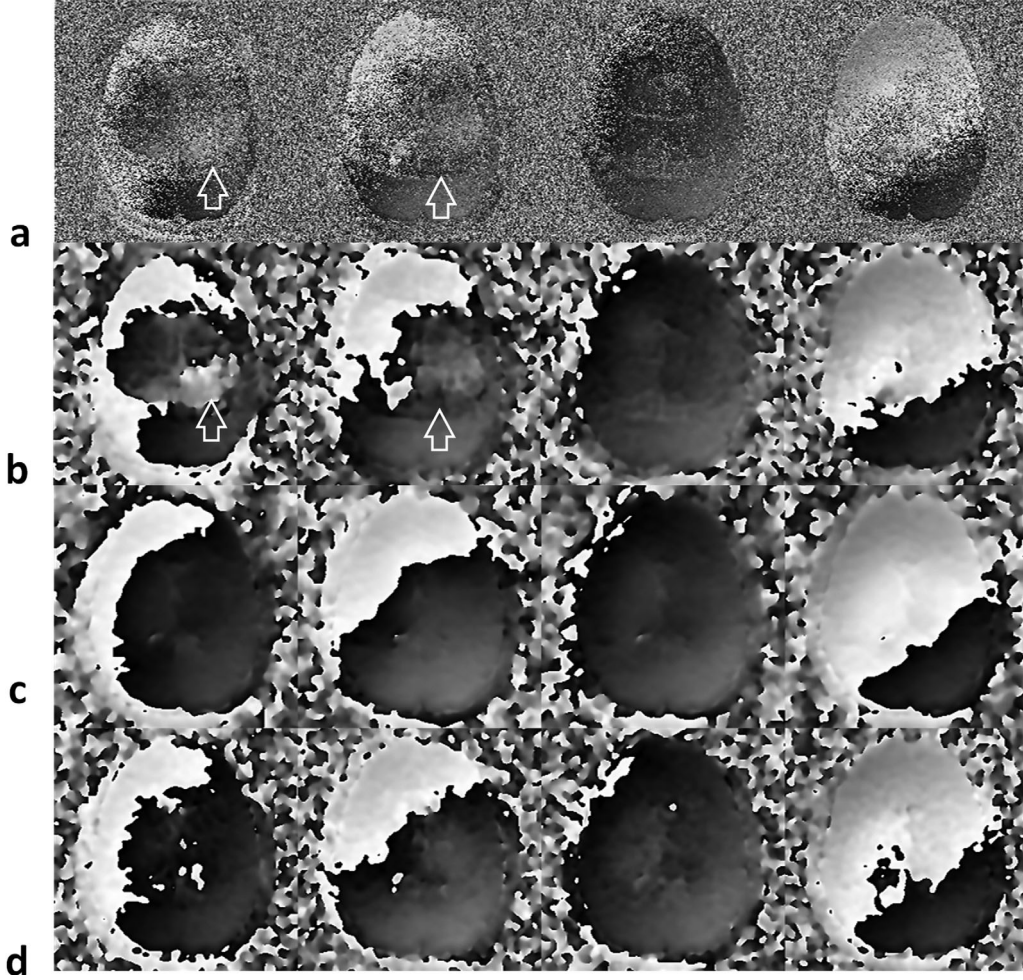
FIG. 7. (**a**) shows shot-to-shot phase variations (from 4 segments of a DWI data set) estimated by an ill-conditioned POCSENSE reconstruction (4 unknowns; 3 equations). (**b**) shows that the phase maps produced by a simple Hanning filtering are affected by aliasing artifacts. (**c**) shows shot-to-shot phase variations obtained from the last POCSMUSE iteration with phase smoothness constraint. (**d**) shows shot-to-shot phase maps estimated from a POCSENSE reconstruction of all 8 coil elements (4 unknowns; 8 equations).

only applicable to data obtained with regular sampling pattern in Cartesian space.

DISCUSSION

POCSMUSE is a postprocessing algorithm capable of reducing motion-related artifacts of various patterns, using the RF coil sensitivity profile as a constraint. This method has several strengths:

First, POCSMUSE is complementary to existing motion artifact reduction strategies, and can be used to further reduce residual artifacts in data produced from existing methods. As demonstrated with our respiratory-triggered scans (Fig. 3) and hybrid simulation (Fig. 4), residual artifacts in abdominal FSE imaging data can be further reduced with the developed POCSMUSE method. We expect that the capability of POCSMUSE in reducing artifacts in respiratory-triggered abdominal imaging data should prove highly valuable for clinical uses, particularly for patients whose respiratory frequencies change significantly during scans. We expect that the POCSMUSE method can also be applied to reduce residual artifacts in cardiac MRI with breath-holding and cardiac-gating, particularly in patients who cannot hold their breath well for an extended period of time and those with irregular heart rates.

Second, as compared with the MUSE method originally designed for interleaved DWI data obtained with regular Cartesian sampling patterns, the new POCSMUSE method is more generally compatible with data obtained with different k-space sampling trajectories, pulse sequences, and contrasts. Instead of relying on matrix inversion used in the original MUSE implementation, the POCSMUSE method reconstructs images through an iterative procedure. As demonstrated in Figure 8, the iterative POCSMUSE algorithm is capable of producing interleaved spiral DWI images of high-quality. We expect that the developed algorithm can be generally applied to k-space data obtained with different types of non-Cartesian scan trajectories (e.g., radial sampling).

Third, various constraints can be easily incorporated into the POCSMUSE method to further improve the robustness of the reconstruction. For example, through
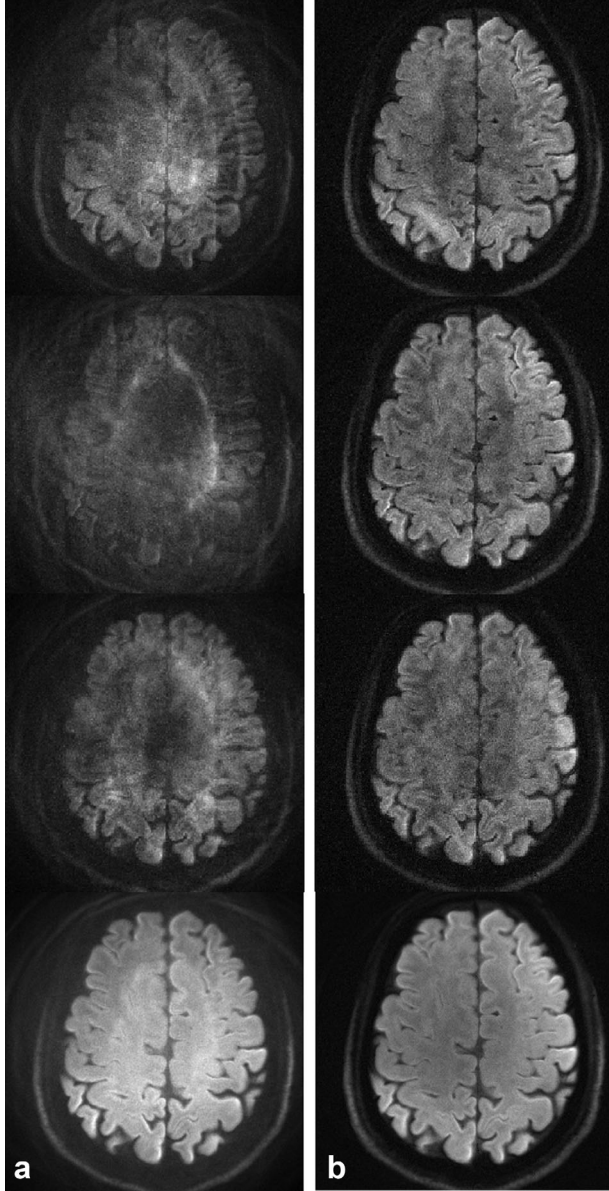
FIG. 8. Interleaved spiral DWI reconstructed with (**a**) conventional regridding and inverse regridding operations and 2D Fourier transform and (**b**) the developed POCSMUSE algorithm.

constraining the phase terms, high-quality images can be obtained even from ill-conditioned POCSMUSE reconstruction of 4-shot interleaved DWI data of 3 coil elements. Since the image-domain phase terms are spatially smooth in nature, phase smoothness constraint is an appropriate choice for denoising and stabilizing the POCSMUSE reconstruction.

The compatibility of the POCSMUSE method with both full k-space and under-sampled k-space data provides a unique flexibility to further optimize the reconstruction scheme for challenging cases. For example, as shown in Figure 3a, 16 k-space segments of slice #9 (green dots) were acquired at very different respiratory phases, and thus the reconstructed images (Fig. 3f,g) had more pronounced artifacts as compared with data of slice # 1 (red dots in Fig. 3a–c). In this case, we may

choose to reconstruct images from subsets of the k-space data that correspond to similar respiratory phases (e.g., the 2nd, 3rd, 5th, 7th, 10th, 11th, 12th, 13th, 14th segments: shown by green dots in Fig. 3a), and the produced images have a lower level of aliasing artifact (with GSR = 0.24, instead of 0.32 in the full k-space produced image shown in Fig. 3g).

When reconstructing the abdominal FSE data with the POCSMUSE algorithm, we assumed that the shot-to-shot phase variation was insignificant (i.e., with $v_k = 1$ in Fig. 2). For applications where shot-to-shot phase variations are significant, a navigator echo should be used to measure segment-specific phase terms and included in the POCSMUSE reconstruction to further improve the reconstructed image quality. Alternatively, when (1) the parallel imaging capability is supported by the RF coil geometry and (2) the number of segments is smaller than the number of RF coil elements (e.g., data in Fig. 5), shot-to-shot phase variations can be estimated from the initial SENSE or POCSENSE based reconstruction of data from individual segments, and used in the subsequent POCSMUSE reconstruction.

When the shot-to-shot phase variations in interleaved DWI scans are known (either from navigator echoes or a SENSE-based estimation), they can be used to reduce interleaved DWI artifacts with different approaches. The first approach, termed "direct phase subtraction," removes phase errors directly from each individual segment, and then combines the phase-corrected segments to produce full-FOV images (15). However, because the complicated segment-specific signal overlapping patterns (in reduced FOV) are not taken into consideration in this simple phase subtraction procedure, the residual artifacts are usually noticeable (29). The second approach incorporates the segment-specific phase terms when reconstructing full-FOV images through a matrix inversion that takes segment-specific signal overlapping patterns into consideration, and can more effectively reduce aliasing artifacts in various applications ranging from interleaved DWI to EPI Nyquist artifact removal (30). However, when the estimated shot-to-shot phase errors are noisy or inaccurate, the reconstructed images are prone to undesirable artifacts (31). The third approach further incorporates the coil sensitivity profiles, as additional constraints (8,18,29,31,32), into the matrix inversion based reconstruction used in the second approach, and is capable of effectively and reliably removing artifacts in interleaved DWI. The POCSMUSE algorithm reported in this paper inherits all the advantages of the POCS framework and the third approach described above.

Figures 5 and 6 show that, in the absence of large-scale motions, the aliasing artifacts resulting from shot-to-shot phase variations of interleaved DWI data can be effectively removed by the MUSE and POCSMUSE methods. As shown in our recent work (33), it is possible to incorporate additional transformation matrices (reflecting rigid-body intrascan rotation and translation) into the MUSE reconstruction, so that high-quality interleaved DWI can be achieved even in the presence of intrascan rigid-body motion. However, the artifacts resulting from

intrascan nonlinear motions (e.g., in free-breathing abdominal imaging) may not be effectively removed with the above-mentioned procedure. Therefore, in this study, we used respiratory triggering to reduce k-space data inconsistency during abdominal MRI acquisition, and then simply applied the POCSMUSE algorithm to further lower the artifact level. In the future, we plan to further take the intrascan nonlinear motion into consideration in the MUSE and POCSMUSE reconstructions, so that the motion-related artifacts can be minimized in free-breathing abdominal MRI.

In our abdominal MRI studies, the sensitivity maps were measured from low-resolution FSE data (128×128) that were acquired while the subjects held their breath (~ 30 s). We extrapolated the coil sensitivity maps (based on Biot–Savart law), so that the MUSE and POCSMUSE reconstruction could be performed even in the presence of large-scale motion. We have also evaluated the abdominal MRI quality reconstructed with sensitivity maps of lower resolution (64×64: that could be acquired in 15 sec), and found that the POCSMUSE images reconstructed with sensitivity maps of different matrix sizes (128×128: 30 sec acquisition; and 64×64: 15 sec acquisition) have the same quality.

Like the majority of existing iterative reconstruction methods, a limitation of the POCSMUSE algorithm is its relatively long computation time (e.g., about 5 min per 2D image with Matlab). In our current POCSMUSE implementation, the reconstruction speed is determined by a predefined tolerance level of the interiteration signal variation. The POCSMUSE reconstruction time may be further reduced either by choosing a more loose tolerance level or using alternative stopping criteria (e.g., terminating the iterative processes when the aliasing artifact level in a predefined background ROI is lower than a certain threshold). It is also possible to increase the convergence speed by adding a relaxation term to the iterative process (24).

Another limitation of the current study is that the POCSMUSE has only been evaluated with two MRI applications in a small number of volunteers. The performance and reliability of the POCSMUSE method in different clinical applications need to be further assessed in future studies.

In conclusion, POCSMUSE is a general postprocessing algorithm capable of reducing motion-related artifacts in MRI data, using the RF coil sensitivity profile as a constraint. It can be applied to reduce artifacts of various patterns, ranging from breathing-induced artifacts in abdominal FSE imaging to aliasing artifacts due to shot-to-shot phase variations in interleaved DWI. POCSMUSE is compatible with existing motion artifact correction schemes, and can be used to further improve the image quality in data produced from existing artifact correction procedures.

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